# **2023 HAWAII THANKSGIVING INVITATIONAL RULES**

ALL TOURNAMENT GAMES SHALL BE CONDUCTED IN ACCORDANCE WITH THE LATEST VERSION OF THE FIFA LAWS OF THE GAME AND THE CURRENT HYSA RULES AND REGULATIONS WITH EXCEPTIONS NOTED BELOW.

**Important Dates:** 

October 1, 2023: Early Registration
October 30, 2023: Registration Deadline

November 1, 2023: Accepted Teams List Posted

November 3, 2023: Brackets Posted

November 4, 2023: Scheduling Request Deadline

November 10, 2023: Schedules Posted

November 19, 2023: In-Person Check-In At The Hawaii Rush Office

November 24-26, 2023: Tournament Play dates

#### <u>Awards</u>:

Trophies will be presented to the champions and finalists of the group competition (U8 and younger will not have awards per requirements of US Soccer Small Sided Initiative).

Team Cost:

U8 \$350 (No Awards)

U9 & U10 \$550 U11 & U14 \$625 U15 & older \$725

## REGISTRATION, TEAM ROSTERS AND CREDENTIALS

- 1. Team registration is due by October 30, 2023. The deadline for Team Rosters and Player verification is November 19, 2023 and will be completed through the in-person check-in process. Rosters for ALL teams (including outer-island and/or out-of-state teams) will be due on this date and will be uploaded directly to the team GotSport account. Teams must add your coaches to the roster. Verification of player passes will also be handled during the in-person check-in process and are due by November 19, 2023. All Player Loan forms will also be due at this time.
- 2. All teams must provide the required credentials. U.S. teams must bring with them hard copies of valid Player I.D. Cards with photographs and signed Medical Release Forms. USYSA teams from outside Region 4, must also provide approved Travel Papers which must include a roster listing all players authorized to travel. Proper Player Loan Forms will be required at Registration along with other required credentials, as required by the team's State Association. U.S. teams registered through AYSO, Super Y League, USSF or US Club Soccer must provide the appropriate travel documentation (for US Club, Approved roster from the US Club website) for the organization to which they are affiliated. International teams must provide a certified Team Roster, League Identification Cards, Medical release forms, Travel Papers, and Passports. In the event an International team does not have League Identification Cards, a photograph of each player should be provided in addition to the passport. All players must have a laminated approved player card to participate. No player card, no play. Players may not play for more than one team in the tournament. Players must have jersey numbers and may not change numbers once registration is complete.

3. There must be at least one registered coach of the same affiliation as the team present at each game and there shall be a maximum of four (4) administrators present in the technical area during the game. Only players and coaches are allowed on the field. Coaches may not enter the field of play once the game begins unless summoned by the referee. All other spectators must remain at least two (2) yards from the touchlines and ten (10) yards away from the area behind goal lines. Coaches shall conduct themselves in a manner becoming of their respective organizations. **Negative comments and complaints about the referees will not be tolerated.** This will be strictly enforced. Coaches who violate this rule will be carded. Coaches shall be responsible for the conduct of their parents and spectators. Coaches shall encourage clean competition and good sportsmanship and participate in positive coaching. Coaches shall abide by and uphold the Rules and Regulations of their respective organizations and FIFA's Laws of the Game.

### Rules Of The Competition

- 1. FIFA Laws of the game will apply as modified and described herein:
- 2. If International Teams, ODP Teams, and/or National Teams enter and competitive brackets can be formed for that level of competition, Rules and Regulations based on that need will be adhered to.
- 3. The first team listed is considered the home team. **Any color conflicts will be resolved by the home team**. Both teams will be on the same side of the field, spectators will be on the opposite side.
- 4A. Players (Players on the field, Max Registered, Max on Roster, Minimum to Start)

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U8,
             4 on the field (no GK), 10 Registered,
                                                    8 on Roster,
                                                                   Minimum to start 4
                                    16 Registered,
            7 on field,
U9 & U10,
                                                    14 on Roster,
                                                                   Minimum to start 5
U11 & U12, 9 on field,
                                    18 Registered, 16 on Roster,
                                                                   Minimum to start 7
U13 - U19,
            11 on field,
                                    22 Registered, 18 on Roster,
                                                                   Minimum to start 7
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4B. Game Time (All matches will be full length, unless shortened by the referee)

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four 10-minute periods,
                                            5 min halftimes
U8,
                                                                   no overtime, tie stands
U9 & 10,
             two 25-minute halves,
                                            10 min halftime
                                                                   no overtime, tie stands
U11 & U12, two 30-minute halves,
                                            10 min halftime
                                                                   no overtime, tie stands
U13 & U14, two 35-minute halves,
                                            10 min halftime
                                                                   no overtime, tie stands
U15 & U16, two 40-minute halves,
                                            10 min halftime
                                                                   no overtime, tie stands
U17 - U19, two 40-minute halves,
                                            10 min halftime
                                                                   no overtime, tie stands
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4C. Ball (No heading for U11 and below)

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U8, Size 3
U9 - U12, Size 4
U13 - U19, Size 5
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4D. Field (We will attempt to be close to these sizes...we are bound to what is available at Waipio)

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U8, 30 \times 20 yards
U9 & U10, 47 \times 30 yards (Field will have Defensive Build-Up Line)
U11 & U12, 75 \times 47 yards
U13 - U19, 112 \times 75 yards
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4E. Goals (We will attempt to be close to these sizes...we are bound to what is available at Waipio)

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U8, 4 x 6
U9 & U10, 6 x 18.5 or 7 x 21
U11 & U12, 6 x 18.5 or 7 x 21
U13 - U19, 8 x 24
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4F. Offsides

U8, No Offsides

U9 & U10, Modified Offsides (Defensive Build-Up Line)

U11 & U12, Yes U13 - U19, Yes

4G. Referee Crew

U8, One Referee U9 & U10, One Referee

U11 & U12, One Referee and Two Assistant Referees U13 - U19, One Referee and Two Assistant Referees

- 5. All teams who **forfeit** will have the game(s) scored a 0-1 loss. Teams failing to report ready to play within fifteen (15) minutes of the scheduled kick off time will **forfeit**. Home Teams unable to supply alternate jerseys will **forfeit**. Teams failing to check in at the Mandatory Registration will **forfeit**. Teams taking actions which cause a game to be terminated will **forfeit**.
- 6. The Tournament may accept a team as a "Guest Team" in order to fill a late vacancy in a division.

  Guest Teams cannot advance out of Bracket. Guest Team game results are predetermined to be a 1-0 against the Guest Team.
- 7. During the preliminary stage of the tournament, teams will be bracketed and matches will not have extra time periods. Matches will be counted as:

Win - 3 points Tie - 1 point Loss - 0 points

In the elimination stage, if the score is tied at the end of regulation time, a winner shall be determined by kicks from the penalty marker for **all age groups** as per FIFA laws to determine a winner.

- 7A. In Pool Play: In pool play if the game ends in a tie, the tie stands, and the points will be assigned based on the tie score.
- 7B. Beyond Pool Play: HAWAII THANKSGIVING INVITATIONAL will attempt to have all teams entered continue playing beyond pool play, if the teams are not in the elimination stage, no extra time will be needed, kicks from the mark will be used to determine a winner.
- 8. Groups of less than 8 teams will be bracketed by the Tournament Director to give the most beneficial competition possible for the teams participating. Groups consisting of 8 teams will have the 1st and 2nd place teams in each bracket advance to **semifinals**. Groups consisting of 12 teams will have the 1st place team in each bracket and a wild card team with the most points per (7) above advance to **semifinals**. Groups consisting of 16 teams will have the 1<sup>st</sup> place teams in each bracket advance to **semifinals** or the 1<sup>st</sup> and 2<sup>nd</sup> place teams in each age bracket advance to the **quarterfinals** at the Tournament Director's discretion. Groups consisting of 20 teams or more will have the 1st place team in each bracket, and if applicable, the wild card team(s) with the most points per (7) above, advance to the **quarterfinals**.
- 9. In the event a tie breaker is necessary to determine which teams will advance beyond the round robin, the following order of tie breakers will apply:

#### For All Age Groups:

- (1) Head-to-head competition
- (2) Goal differential in overall competition
- (3) Highest gross goals scored in overall competition
- (4) Least amount of penalty points (caution = 1 point, send off = 2 points)
- (5) Tournament Director's decision
- 10. Substitution will be allowed during natural stoppage of the match at the referee's discretion. The substitution is completed when the substitute enters the field of play and the player whom s/he is replacing ceases to be a player. Free substitution and re-entry will be allowed.

- 11. The official match report for each completed match **must** be verified (i.e., score, cautions, send offs) immediately after the game by the team coach or manager. Match reports that are not verified stand as submitted and may not be contested or appealed.
- 12. Players or Coaches sent off during a match are not allowed to play/coach in the game in play and any additional games as determined by Rules 3.5 and 3.6 of the Hawaii Youth Soccer Association and/or the tournament director. In case of continued bad conduct of players, teams, officials, or supporters, the team may be withdrawn from the competition and reported to their association. Coaches are responsible for the conduct of their team and supporters.
- 13. Judgment calls by referees may not be appealed.
- 14. Disciplinary Committee decisions may not be appealed.
- 15. All protests must be submitted in English to the Disciplinary Committee within three hours of the end of the match with a \$500 (US) cash non-refundable fee. Only protests that concern the Laws of the Game and ineligible players will be considered. All decisions will be in the best interest of soccer and may not be appealed.
- 16. Please note that per FIFA Laws of the Game number 4, the wearing of shin guards by players is mandatory. No player will be allowed to play without shin guards.
- 17. If the tournament is canceled, a refund of the entry fee (if any) or a portion of the entry fee (if any) will be determined by the Board of Directors after all expenses have been calculated.
- 18. The decision of the Tournament Director, in conjunction with the Board of Directors, on any matter is final and may not be appealed.

#### WAIPIO SOCCER COMPLEX RULES

All participants and spectators must strictly adhere to these City and County of Honolulu rules:

No pets, animals are allowed

No smoking

No consumption of alcohol or illegal drug use

No littering

No skateboarding in Stadium

No bike riding in Stadium

No vandalism

Keep off above ground sprinklers and irrigation equipment

Drive vehicles only in designated areas

Park only in marked parking stalls

Tents are limited to 10'x10' and must be broken down daily

All participants and spectators that violate the above rules will be removed from the premises and not be allowed to return.